## Ellis Island

**Self-Guided Activity (Grades 2-5)** 

National Park Service
U.S. Department of the Interior

Education Department
Ellis Island Immigration Museum
Statue of Liberty National Monument



Name:

## Ellis Island: Be an Inspector!

Hey Inspector! Time to be a Great Detective.

Directions: Explore the main building to solve how immigrants passed through Ellis Island. Head to the Information Desk to start your investigation!



## Leaving Home

Many passengers who immigrated to Ellis Island never saw their homeland again. <u>List three items</u> that you would bring to a new country if you were to leave home today.

1.			
2.			
3.			

## **Great Hall**

(Walk up the middle staircase to the Great Hall. Ask a Park Ranger for the handout, "chalk mark"). Examine the list of diseases inspectors looked for at Ellis Island. What does a chalk mark mean?

What type of disease might this immigrant (in this photo) have?



What might the item (right) be used for? (Ask a Park Ranger to look at this item).



Optional: Visit the activity station, if it is not too busy. Try to see if you can complete some of the activities at the table!

Finding a New Home (Head to the table marked "Ellis Island Inspectors.")
Following the instructions on the table, choose one of the immigrant
families. Fill out the information at the table to decide where you are
going to live next!

Family Name:
Country of Origin:
Important Information about the Family:
Final Destination in America:
Reason for choosing this destination:

\*\*\*Anatoly is a new immigrant from Russia. Why might he want to live in a Russian neighborhood? What benefits might Anatoly find there?



Bonus: You can't crack the case without the right vocabulary. Recruit a Park Ranger to help define the terms "immigrant" and "steerage class."